



## NIGC Tribal Gaming Revenues

Gaming Revenue Range	Number of Operations	Revenues (in thousands)	Percentage of		(in thousands)	Median (in thousands)
			Operations	Revenues		
Gaming operations with fiscal years ending in 2013						
\$250 million and over	26	\$11,339,225	5.8%	40.5%	\$436,124	\$374,214
\$100 million to \$250 million	52	\$8,581,295	11.6%	30.6%	\$165,025	\$163,382
\$50 million to \$100 million	51	\$3,633,364	11.4%	13.0%	\$71,242	\$69,459
\$25 million to \$50 million	68	\$2,416,657	15.1%	8.6%	\$35,539	\$33,501
\$10 million to \$25 million	95	\$1,511,162	21.2%	5.4%	\$15,907	\$15,605
\$3 million to \$10 million	79	\$462,919	17.6%	1.7%	\$5,860	\$5,368
Under \$3 million	78	\$86,974	17.4%	0.3%	\$1,115	\$847
Total	449	\$28,031,595				
Gaming operations with fiscal years ending in 2012						
\$250 million and over	24	\$10,815,771	5.6%	38.8%	\$450,657	\$387,724
\$100 million to \$250 million	56	\$9,384,248	13.2%	33.6%	\$167,576	\$165,306
\$50 million to \$100 million	51	\$3,547,829	12.0%	12.7%	\$69,565	\$65,829
\$25 million to \$50 million	57	\$2,011,824	13.4%	7.2%	\$35,295	\$33,043
\$10 million to \$25 million	98	\$1,639,971	23.1%	5.9%	\$16,734	\$16,180
\$3 million to \$10 million	70	\$414,112	16.5%	1.5%	\$5,916	\$5,598
Under \$3 million	69	\$86,249	16.2%	0.3%	\$1,250	\$1,019
Total	425	\$27,900,004				
Gaming operations with fiscal years ending in 2011						
\$250 million and over	23	\$10,421,992	5.5%	38.4%	\$453,130	\$378,397
\$100 million to \$250 million	55	\$9,065,678	13.1%	33.4%	\$164,831	\$156,252
\$50 million to \$100 million	52	\$3,639,595	12.4%	13.4%	\$69,992	\$66,151
\$25 million to \$50 million	55	\$1,902,860	13.1%	7.0%	\$34,597	\$32,784
\$10 million to \$25 million	98	\$1,629,551	23.3%	6.0%	\$16,628	\$15,753
\$3 million to \$10 million	70	\$413,441	16.6%	1.5%	\$5,906	\$5,525
Under \$3 million	68	\$80,691	16.2%	0.3%	\$1,187	\$1,010
Total	421	\$27,153,807				
Gaming operations with fiscal years ending in 2010						
\$250 million and over	21	\$10,009,379	5.0%	37.8%	\$476,637	\$377,728
\$100 million to \$250 million	53	\$8,685,402	12.6%	32.8%	\$163,876	\$156,824
\$50 million to \$100 million	53	\$3,756,504	12.6%	14.2%	\$70,877	\$65,898
\$25 million to \$50 million	61	\$2,091,904	14.5%	7.9%	\$34,294	\$32,550
\$10 million to \$25 million	88	\$1,435,762	20.9%	5.4%	\$16,315	\$15,641
\$3 million to \$10 million	72	\$444,384	17.1%	1.7%	\$6,172	\$6,102
Under \$3 million	74	\$79,198	17.5%	0.3%	\$1,070	\$839
Total	422	\$26,502,533				
Gaming operations with fiscal years ending in 2009						
\$250 million and over	21	\$10,256,700	5.0%	38.7%	\$488,414	\$387,003
\$100 million to \$250 million	50	\$8,167,831	11.9%	30.8%	\$163,357	\$158,652
\$50 million to \$100 million	52	\$3,707,540	12.4%	14.0%	\$71,299	\$70,729
\$25 million to \$50 million	67	\$2,384,381	16.0%	9.0%	\$35,588	\$33,474
\$10 million to \$25 million	90	\$1,473,178	21.5%	5.6%	\$16,369	\$15,900
\$3 million to \$10 million	68	\$415,275	16.2%	1.6%	\$6,107	\$6,174
Under \$3 million	71	\$77,542	16.9%	0.3%	\$1,092	\$779
Total	419	\$26,482,447				
Source: Compiled from gaming operation audit reports received and entered by the NIGC through 6/27/2014.						

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